Name:

Enrolment No:

Program



Semester

: IV

UNIVERSITY OF PETROLEUM AND ENERGY STUDIES

Online End Semester Examination, May 2021

Course : Mobile Application Development using Android

: B.Tech Graphics and Gaming Time : 03 hrs

Course Code: CSMC2007 Max. Marks: 100

SECTION A

1. Each Question will carry 5 Marks

2. Instruction: Write Short answers

| S. No. | | CO |
|--------|--|-----|
| Q 1 | How different is android runtime to java runtime? | CO1 |
| Q 2 | What is fragment? State three advantages of having a fragment? | CO2 |
| Q 3 | What is "Dialogs" in Android? | CO3 |
| Q 4 | Mention different ways service notifications notify. Explain toast. | CO3 |
| Q 5 | Mention icon types and which tool is used to generate different icon types in android studio? | CO4 |
| Q 6 | For Android OS, name three IDE's available for the mobile development, with one line description for each IDE mentioned. | CO2 |

SECTION B

1. Each question will carry 10 marks

| | Android is freely distributed and open source mobile operating system. How do you justify | |
|------|---|-----|
| | this in comparison with, explaining each component of its architecture? | CO1 |
| Q 8 | a) State different types of Dialogs explaining each. b) Explain Nine-Patch drawable. | CO3 |
| Q 9 | Explain android application components in detail. | CO2 |
| Q 10 | Explain content provider. List at least three methods used to access internal storage | CO3 |
| | Explain views, view groups and activity. What impact can they have by the styles and | |
| Q 11 | themes? | CO4 |

| | SECTION C | | | | |
|------|--|-----|--|--|--|
| 1. | Each Question carries 20 Marks. | | | | |
| 2. | Instruction: Write long answer. | | | | |
| Q 12 | When do we need service over activity? Explain service life cycle and compare with activity lifecycle explaining each stage. | | | | |
| | OR | CO4 | | | |
| | Write code snippets for connecting to SQLite table, inserting data, retrieving data, deleting and modifying data through an android application. | | | | |