

## UNIVERSITY OF PETROLEUMAND ENERGY STUDIES

**End Semester Examination, December 2017** 

Program:B.Tech ADESemester –VSubject (Course):Ergonomics & StylingMax. Marks : 100Course Code :ADEG 351Duration : 3Hrs

No. of page/s: 03

## **Instructions:**

Attempt ALL questions. **Section A** (each carrying 4 marks) carries 20 Marks. **Section B** (each carrying 8 marks) carries 40 marks. **Section C** (each carrying 20 marks) carries 40 marks.

## Section A (20 marks)

1.	Define system. Explain briefly the components of a system.	[3+1]	CO5			
2.	"Maximum actuating force for break operation should be 5th percentile right leg strength of female" – Explain.	[4]	CO4			
3.	Mention ANY eight principles of ergonomics.	[4]	CO3			
4.	Define drag. Explain its importance in automobile design.	[4]	CO2			
5.	List and describe the various tools used in clay modeling in automotive industry.	[4]	CO2			
	SECTION B (40 marks)					
6.	Describe in brief the ergonomic principles of designing a work system.	[8]	CO5			
7.	A) Discuss the ergonomic design consideration for designing vehicle display and control.  OR	[4+4]	CO5			
	B) Explain how anthropometric principles are applied in designing products.	[8]				
8.	Define SgRP? It is one of the most important vehicle package dimension – Discuss.	[8]	CO6			

- 9. Describe FIVE characteristics of good exterior design. Redesign ONE [4+4]CO<sub>1</sub> exterior element. 10. A) Differentiate isometric drawing & perspective drawing. CO<sub>1</sub> [4+4]B) Draw a THREE point perspective drawing of a building assuming you are standing near the corner. **SECTION C (40 marks)** 11. A) Explain vehicle packaging.

**CO6** [2]

B) Describe the main components of a vehicle package.

- [2]
- C) Explain the following vehicle dimensions. Also mark these dimensions in a diagram.
- $[(5 \times 2) + 6]$

- a. H-Point
- b. AHP
- c. BOF
- d. A47
- e. H30
- 12. A) Describe in detail the various hand modeling methods, tools and raw [5] CO1, materials used in Industrial/Automotive design. CO<sub>2</sub>
  - B) List and describe different components/features in interior of a typical driver's compartment of a Sports utility vehicle that add to [5] aesthetic appeal.
  - C) Draw the interior of a Sports Utility vehicle in two point perspective (viewer positioned inside a cuboid) showing the components. Show the [10] vanishing points, blocks of construction, contour lines and center lines for all components of interior.

13. A) Explain the TEN styling nomenclatures used to design a CAR. Illustrate using suitable diagrams (side view and front view).

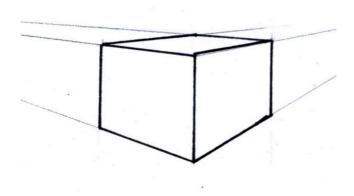
[5+5]

CO1,

CO<sub>2</sub>

B) Draw a cuboid in Two Point perspective as shown below.

[10]



Design a mini truck from the cuboid. You can divide the cuboid into further blocks as per design. Show the use of contour lines and centre lines. Illustrate the wheels.

\*\*\*\*\*\*END\*\*\*\*\*



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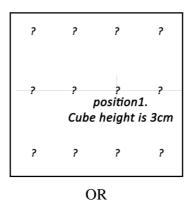
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# Section A (20 marks)

1.	Explain characteristic of a system?	[4]	CO5			
2.	Define the following:	[2+2]	CO4			
	a. Anthropometry					
	b. Biomechanics					
3.	Mention at least EIGHT principles of ergonomics.	[2+2]	CO3			
4.	Describe relationship of drag & speed.	[4]	CO2			
5.	List and explain various tools used for	[4]	CO1			
	i. digital sculpting					
	ii. manual/hand sculpting					
	in automotive industry.					
SECTION B (20 marks)						
6.	Discuss the ergonomic design consideration for designing vehicle display	[4+4]	CO5			
	and control.					
	OR	r <b>o</b> n				
7	Explain how anthropometric principles are applied in designing products	[8]	G0.			
7.	Describe in brief the ergonomic principles of designing a work system.	[8]	CO5			
8.	What do you understand by SgRP? Why it is one of the most important	[8]	CO <sub>6</sub>			
	vehicle package dimension?					

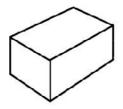
9.	Describe five characteristics of good interior design.	[4+4]	CO1			
10.	Redesign one interior element.  A) Describe an aerodynamic form. Describe its importance in automobi	le <b>[4+4]</b>	CO2			
	design.					
	B) Describe measurement of drag and its quantitative effect.					
SECTION C(40 marks)						
11.	A) Describe Vehicle packaging.	[2]	CO6			
	B) Explain the main components of a vehicle package? C) Explain the following vehicle dimensions. Also mark these dimensions in a diagram.	[2] $[(5 \times 2) + 6]$				
	<ul><li>a. H- Point</li><li>b. AHP</li><li>c. BOF</li><li>d. A47</li><li>e. H30</li></ul>					
12.	A) Describe clay modeling in automotive industry. Discuss on the	[5 + 5]	CO1,			
	raw materials used and the various tools used. Explain with		CO2			
	schematic diagrams.					
	Explain process of Vehicle design in a Design studio from sketch to					
	clay modeling.					
	B) Imagine a cube of 3cm height in space, in Two Point perspective at position 01 as shown in diagram.	[10]				
	Draw the perspective grid of FOUR by FOUR of the same cube.					
	Show the relevant vanishing points and horizon line.					



- 13. A) Explain various wheel proportions (length and height) with diagram, for a/an
- [10] CO1, CO2

- a) Micro Car
- b) Super Car
- c) American Pickup truck
- d) Luxury Sedan
- e) Mid Size SUV
- B) Draw a cuboid in Two Point perspective as shown below. Design a Speed form to make it look "dynamic and fast". Use only geometric incisions or additions (No curves/circles/semicircles to be used).

[10]



- i. Perform and illustrate with diagrams step by step, the subtractive or additive modifications till reaching the final design.
- ii. Draw the final design in SIDE VIEW and the above shown TWO point perspective.
- iii. Justify the final design in your own design vocabulary.

\*\*\*\*\*\*END\*\*\*\*\*