Name:     UNIVERSITY WITH A PURPOSE				
Program	n: B. Tech. EE-Spz-IOT Time	S ster: II : 03 hrs Marks	s.	
	tions: Attempt all the questions		. 100	
	SECTION A			
S. No.			Marks	CO
Q 1	Objective questions         (a) TCP is a		4	CO2
Q 2	Find the error in the following IPv4 addresses		4	CO3
	(a) 112.56.45.078			
	(b) 85.45.7.8.20			

	(c) 221.34.301.14		
	(d) 11100010.23.14.67		
Q 3	Elucidate the following terms with respect to data traffic in the network.		
	(a) Average data rate		
	(b) Peak data rate	4	CO3
	(c) Maximum burst size		
	(d) Effective bandwidth		
Q 4	Elucidate the significance of following terms with respect to protocols and standards in data communication.		
	(a) Syntax		
	(b) Semantics	4	CO1
	(c) De facto		
	(d) De jure		
Q 5	What is a proxy server and how it is related to HTTP? How does recursive resolution differ from iterative resolution?	4	CO2
	SECTION B		-
Q 6	<ul> <li>What do you understand by NAT? How can NAT help in address depletion? An ISP is granted a block of addresses starting with 150.80.0.0/16. The ISP wants to distribute these blocks to 2600 customers as follows.</li> <li>(a) The first group has 200 medium-size businesses; each needs 16 addresses.</li> <li>(b) The second group has 400 small businesses; each need 8 addresses.</li> <li>(c) The third group has 2000 households; each needs 4 addresses.</li> <li>Design the subblocks and give the slash notation for each subblock. Find out how many addresses are still available after these allocations.</li> </ul>	8	CO3
Q 7	Why framing is done in data link layer? What are the different types of framing?         Compare and contrast byte-stuffing and bit stuffing.	8	CO2
Q 8	<ul> <li>(a) Which protocol is used to handle error-reporting messages in network layer? Briefly explain the different error reporting messages handled by it.</li> <li>(b) A host with IP address 135.20.35.20 and physical address B2:34:55:10:22:10 has a packet to send to another host with IP address 135.20.35.25 and physical address A4:6E:F4:59:83:AB. The two hosts are on the same Ethernet network. Draw the figure to show ARP request and reply packets encapsulated in Ethernet frames.</li> </ul>	8	CO4, CO3
Q 9	How the congestion control and quality of service related to each other. With the help of suitable diagram briefly differentiate leaky bucket and token bucket traffic shaping technique.	8	CO3

Q 10	Explain the domain name s Briefly discuss the frame for			nain and Country domain.	8	CO2
		S	ECTION-C			
Q 11	<ul> <li>(a) Differentiate static and dynamic routing tables. Design the routing table for node A, E in figure 1 using distance vector routing algorithm (Dijkstra Algorithm).</li> <li>         5         8         3         2         C         2         2         4         Figure 1         </li> </ul> <li>(b) Design an OSI communication system by highlighting the function to be performed by all the layers in accessing a web page on a Personal Computer.</li>			[ <b>10+10</b> ]	CO3, CO1	
Q 12	<ul> <li>(a) Design the topology of Mask</li> <li>/27</li> <li>/18</li> <li>Default</li> <li>(b) What do understand to Wait ARQ Protocol with</li> </ul>	7 Network Address 201.18.17.224 135.14.182.0  by piggybacking?	Table 1         Next Hop               132.45.11.2         Design a bidire	g table for router R1. Interface m1 m0 m2 ectional algorithm for Stop and	<b>[10+10]</b> nd	CO3, CO2

Name:UINIVERSITY WITH A PURPOSEEnrolment No:UNIVERSITY WITH A PURPOSE					
	UNIVERSITY OF PETROLEUM AND ENERGY STUDIES End Semester Examination, May 2019				
Course:Data Communication and NetworkingSemester:IIProgram:B. Tech. EE-Spz-IOTTime:03 hrsCourse Code:ELEG444Max. MarksInstructions:Attempt all the questionsMax.		03 hrs.			
	SECTION A				
S. No.		Marks	CO		
Q 1	Objective questions         (a) memory is used for storing the ARP reply.         (b) IPv4 address is bits long and IPv6 address is bits long address is bits lo		CO2		
Q 2	Find the Class, Network id and Host id for the following IP address. (a) 15.3.2.3 (b) 150.236.24.35 (c) 191.40.2.45 (d) 192.7.131.2	4	CO3		
Q 3	Elucidate the following terms with respect to performance measure of the network.	4	CO3		

	(a) Delay Versus Load		
	(b) Throughput Versus Load		
Q 4	Show the original (unabbreviated) form of the following addresses		
	(a) 0::0		
	(b) 0:ABC::0	4	CO3
	(c) 0:234:3		
0.5	(d) 1234::1:2		
Q 5	Explain briefly how HTTP is related to WWW. Differentiate static, active and dynamic Web documents.	4	CO2
	SECTION B		1
Q 6	(a) What are goals of Gigabit Ethernet. Discuss the topologies with suitable diagrams of Gigabit Ethernet.		
	(b) Which wired transmission media has the highest transmission speed in a network? Discuss its principle of operation, advantages and disadvantages and applications.	8	CO2, CO1
Q 7	What do you understand by congestion in the network? Differentiate open loop and closed loop congestion control techniques. Briefly explain all the techniques in each category.	8	CO3
Q 8	Discuss the situations where RARP protocol find applications. Which protocol is used for multicasting? Briefly discuss its different message types and frame format.	8	CO4
Q 9	How TCP is different from UDP protocol. Discuss the operation of UDP. Differentiate user datagram format and TCP segment format.	8	CO4
Q 10	Why do we need a DNS system when we can directly use an IP address? If a DNS domain		
	name is <i>voyager.fhda.edu</i> , how many labels are involved here? How many levels of hierarchy? Briefly differentiate recursive resolution and iterative resolution.	8	CO2
	SECTION-C		
Q 11	(a) Differentiate different forwarding techniques used to route a packet from source	[10+10]	CO3,
-	to destination. Design the routing table for all the nodes of figure 1 using distance		CO2
	vector routing.		
	3 3		
	(D) $(E)$ $(E)$ $(B)$		
	4 <u>c</u>		
			Figur

	(b) What are the different persistence method in CSMA. Design the CSMA/CD algorithm and explain how the collision can be detected in this algorithm.		
Q 12	<ul> <li>(a) What are the essential duties of data link layer? Design a bidirectional algorithm for the Go-Back-N ARQ protocol with the size of the window 4.</li> <li>(b) Differentiate subnetting and supernetting. An ISP is granted a block of addresses starting with 190.100.0/16 (65,536 addresses). The ISP needs to distribute these addresses to three groups of customers as follows:</li> <li>(i) The first group has 64 customers; each needs 256 addresses.</li> <li>(ii) The second group has 128 customers; each needs 128 addresses.</li> <li>(iii) The third group has 128 customers; each needs 64 addresses.</li> <li>Design the subblocks and find out how many addresses are still available after these allocations.</li> </ul>	[10+10]	CO2, CO3