Name:	Name:				
Enrolment No:		-S			
UPES					
End Semester Examination, May 2024					
_	Programme Name: BTech_CSE Semester : 4				
Course Name : Human Computer Interface Time			hrs		
Course Code : CSEG 2038P Max. Marks :					
Nos. of page(s) : 2					
Instructions:					
	SECTION A				
	(4 Marks * 5 = 20 Marks)				
	Answer all questions. Each question carries 4 marks.				
S. No.		Marks	CO		
Q 1	Define Direct Manipulation and give an example of how it is used i		CO4		
<b>Y</b>	graphical user interfaces.	4	CO4		
Q 2	What are the characteristics of a Graphical User Interface (GUI)? List any	4	CO1		
0.2	four.				
Q 3	Explain the concept of Human-Centered Design (HCD) and its importance in HCI.	4	CO2		
Q 4	Describe the difference between augmented reality and tangible use	r 4	CO4		
Q 5	interfaces.  What is Bayesian strategy for data entry? Provide a brief explanation.	4	CO1		
¥ °	What is Day estait strategy for data entry (110 vide a entry entrainment		001		
	SECTION B				
(10  Marks * 4 = 40  Marks)					
Answer any three questions. Each question carries 10 marks					
Q 6	Describe the principles of multimodal interfaces and their benefits i enhancing user experience.	10	CO1		
Q 7	Illustrate with examples the application of Fourier Transform in featur	e 10	CO1		
0.9	extraction for HCI.	4			
Q 8	Discuss the advantages and disadvantages of using Hidden UI in small devices.	10	CO3		
Q 9	Compare and contrast between invasive and non-invasive Brain-Compute	r			
	Interfaces.	10	CO2		
	OR		CO2		
	Explain the significance of the BCI Competition III Dataset and its impact on BCI research.	l			
SECTION C					
(20 Marks * 2= 40 Marks) Answer all questions. Each question carries 20 marks.					
Q 10	Analyze the ethical considerations in BCI research and propose solutions to				
	address potential ethical dilemmas.	20	CO4		

Q 11	Develop a comprehensive design proposal for a web based HCI system that accommodates diverse user needs and implements principles of user interface design. Include considerations for text-to-speech and auditory displays.  OR	20	CO2
	Create a detailed plan for evaluating a multimodal interface designed for educational software. Your plan should include methodologies for assessing effectiveness, user satisfaction, and learning outcomes.		